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About This Game

Story

In the middle of a forest isolated from the rest of the world lies *Saint Angraecum Academy*, an all-girls school. This is where Suoh Shirahane, a painfully shy girl with a mysterious past, will begin her first year of high school. Follow her as she navigates new friendships within the academy's special "Amitié" partner program and attempts to unravel the many mysteries at the academy, including occult rituals and the mysterious disappearance of fellow students, all while trying to pass her classes.

Within the halls of *Saint Angraecum Academy*, spring warms into summer, as does Suoh's friendships until they too blossom into something much more.

Title: Flowers -Le volume sur printemps-
Genre: Casual
Developer:
Innocent Grey
Publisher:
JAST USA
Release Date: 17 Aug, 2016

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Minimum:

OS: Windows Vista

Memory: 1 GB RAM

DirectX: Version 9.0c

Storage: 2 GB available space

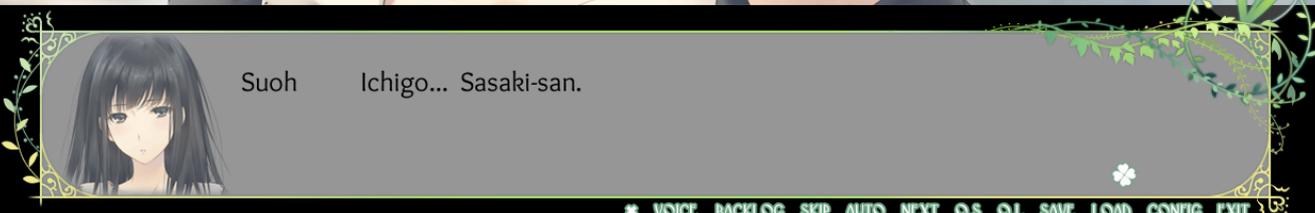
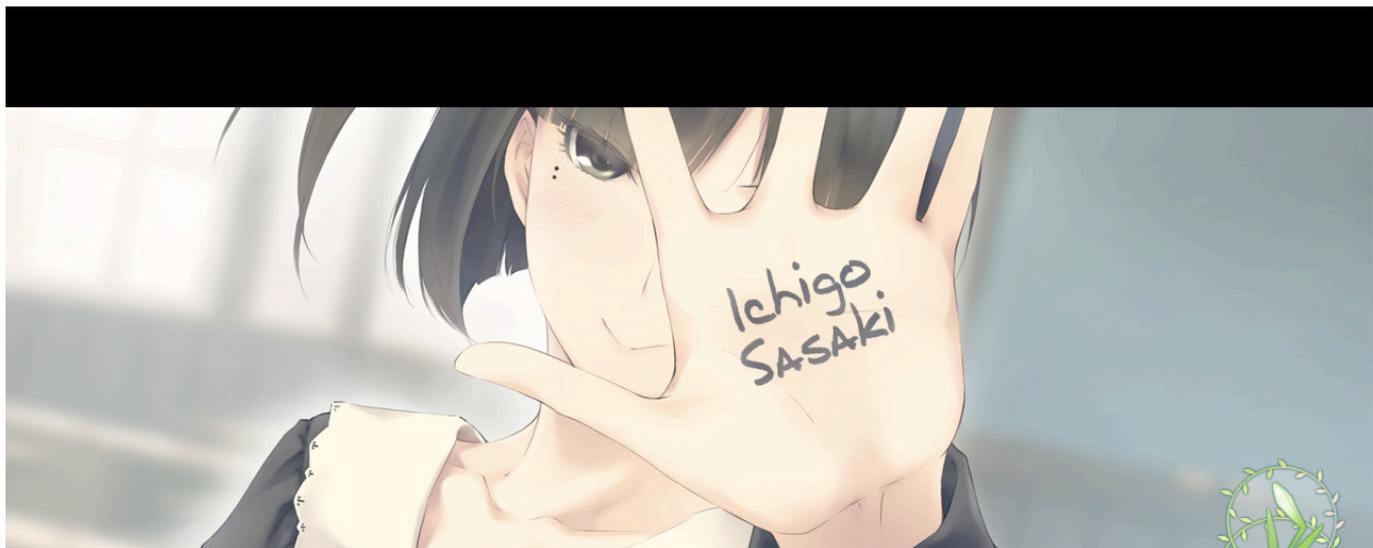
English,Japanese,Simplified Chinese



Suoh Ichigo... Sasaki-san.

VOICE BACKLOG SKIP AUTO NEXT Q.S. Q.L. SAVE LOAD CONFIG EXIT





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VOICE BACKLOG SKIP AUTO NEXT Q.S. Q.L. SAVE LOAD CONFIG EXIT

Don't let my time fool you, I completed the game before it got on Steam, since I pre-ordered the Limited Edition from JList.

This is...glorious. As you might be able to see from my Steam library, I love yuri VNs, and this is no exception. The music is sweet, the characters are too, and...my goodness, everything just comes together into this little ball of love and happiness, with more than a bit of tension added by the many different mysteries to solve, and pain when said mysteries are solved incorrectly.

Going on these mysteries, some of them are far more difficult than others, and may require some frustrating retries to get, due to that one really obtuse piece of evidence that you may have overlooked. However, there are walkthroughs if you cannot for the life of you understand what the game wants, and don't feel bad for using them; after all, you're probably here for the yuri anyway.

Speaking of which, it's here. Soft, sweet, and more than a little blatant, it's a perfect little ball of enjoyment that I fully recommend.. I'm only on chapter 2 out of I think 7 or 8 chapters depending on choices made, but so far I would describe it as very light and sweet; the artwork, storyline, and music. ♥. This game is simply beautiful. The art style and soundtrack are stunning, and the characters and storyline are wonderful. The voice acting is great too, so there really isn't an aspect of this VN that is lacking. It has a lovely, whimsical feel to it that I haven't felt in any other VN, and is the only one that has made me both laugh and cry.

Would love to see the sequels get released on Steam. I will definitely be buying them!. So, here it is, the most anticipated Yuri Visual Novel developed by Innocent Grey is finally on steam, Flowers -Le volume sur printemps- .

I finished the game several days ago, before we get into the review, you might also want to skip the entire review and read the pros and cons at the end of the review... just in case you guys can't understand my english.

Alright let's not prolong my boring chat and go straight to review shall we?

CHANGELOG :

4 Nov, 2016 - First time Posted

24 Nov, 2016 - Error Check

29 Jan, 2017 - 100% Completion (Both Route finished)

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Story : 9/10
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Flowers -Le volume sur printemps- or Flowers -The volume of Spring- is an School Romance/Yuri Visual Novel where the reader will experience the love story of Suoh Shirahane (A girl with stunning beauty but also an quiet, anxious, timid girl) in a Japanese Catholic School.

Story Presentation in Flowers is in Episodic Format or separated into few Chapter, there's 8 Chapter total (7 in non-canon route) where most of the chapter focused on character getting themselves into certain conflict and there's minigame where you need to solve those conflict.

The Story is well written each chapter where the character build their romance through action bit by bit not because the director said so, not only that but this Visual Novel also have good melodrama inside, so expect the feels train.

Now let's talk about the route, there's 2 route/heroine to choose one canon/Mayuri Kousaka and one non-canon/Hanabishi Rikka, remember how Suoh personalities i mention earlier? quiet, anxious, timid girl, the route you choose will determine Suoh personalities in the future, if you choose canon route Suoh will be more confident person meanwhile in non-canon route, Suoh will remain... well, same as before.

I already finish both route. First, here's my though about the canon route, it's amazing but ended with "disappointment" and the chapter 7 is kinda dumb, it feel forced to resolve the conflict at that time.

Meanwhile, the non-canon route is also ended up disappointing, why? because the story went down same as the canon route, the only differences is there's 5-6 new scene that doesn't really matter or significant with the heroine you pick in non-canon route/Rikka Hanabishi, if you're expecting her route to be fully written chapter only for Rikka, then guess what, you didn't get what you want.

Character : 10/10

Now here's the first good part of the character in this Visual Novel, This visual novel introduce you Suoh Shirahane as the main character alongside the two main heroine and several side character, with the small cast character the writer could use every character potetial to maximum and yeah they manage to do that, every character is well written and developed really well include the side character, they feel realistic (not plot-device and not "2D character in term of story), you never knew what stuff they going to pull, everyone is unexpected in this Visual Novel. That's what the make the character here realistic and interesting, you also might find the character is annoying/un-likeable but that's what make the character them a good character.

Art/Grapich : 10/10

Second good part of the visual novel, The artstyle is gorgeous (thanks Sugina Miki), the character sprites is amazing, the CG is beautiful and tempting

There's a lot of Visual Novel where you fap to H-Scene or Character, however this one... you can fap to it's artstyle.

Music/Sound : 10/10

Third good part of this Visual Novel.

You love piano? then you'll love the soundtrack in this Visual Novel

Too bad they didn't sell the OST as DLC :(

Enjoyment : 10/10

I really enjoy this Visual Novel, Great Story, Solid Character, Amazing Art, Beautiful and Calming Soundtrack
What else not to enjoy?

CONCLUSION

- + Great Story
- + Each Character is developed really well, include the side character
- + Likeable and Interesting Character
- + Melodrama
- + Stunning Artstyle
- + Beautiful Soundtrack
- + Rikka Hanabishi
- ♥♥♥♥♥ Minigame
- Non-canon route is locked, you need to finish the game on canon route first before unlocking it
- Sequel is not yet released

I recommended this Visual Novel, doesn't matter you love Yuri or not, you have to read it.

What are you waiting for, READ IT!!

I hope JAST USA release the sequel ASAP

*I've finish both route, now what i need to do is fixing grammar error and make it more easier to understand.. Just finished Flowers and it was lovely. If you're looking for something tame but still filled with yuri then this is for you c: ! The main heroine was very timid at first but you are able to see her growth in the end. It was an enjoyable play.. This novel is just simply a masterpiece. The artwork, music, voices, storyline (actually everything about the novel) has made me fall in love with this novel. Not forgetting that this novel is a rather unique one as there are mysteries to be solved and each answer is significant in one way or another.

Lastly, I want to say that...

This novel is so sweet, till the point where I feel that not even doctors can save me from having diabetes.

I recommend this novel. :). Forget all your troubles and dive into yuri (not on ice). Update:

I now completed the game, took me 33 hours and I loved every minute of it.

The story line had me hooked from the beginning. I fell in love with the characters and their lives in the school.

The artwork is exquisite, full of rich colours with a classical style. The music is full of emotion and joy but yet simple.

The seiyuu, voice actors are world class, especially the main character Shirahane Suou, voiced by Nazuka Kaori.

The characters as the story went further on grow a little, you can see the changes in their actions.

Few points about the game, the first time you play, you are forced to do the Mayuri-chans route, once you finish that, you can replay and start Rikka-chan. There is many endings, but only one good ending.

The entire Flower series is broken into four games and while each game is complete in itself, they are connected, let's hope they come to Steam in the next year.

There are many VN's out there but few as rich as this one, it's totally worth the price, I was shocked that it wasn't more expensive like others, but very happy otherwise I wouldn't had been able to enjoy the game and support the developers for this star of a game.

this is the kind of visual novels i play to pretend im the protagonist and make me feel like im loved. I've just started to play this game, but can't resist to say what a positive surprise it is. The art is quality work including the music. The girls are so cute I feel the urge to grab a pencil and start sketching them on a piece of paper. I'm very touched by this game and recommend it to anyone who's into manga/anime - or just simply wanna have a break from shooting/slashing/chainsawing demons :). A very, very beautiful and sweet novel that depicts love and friendship at their purest forms (and even the problems that may come with those things...).

Amazing art, soothing soundtrack and heartfelt emotions and dialogue.

The story might seem slow at first, but as soon as it picks up, you won't want to leave the academy and the girls. Some moments of the novel might surprise you!

My only problem with this novel is that some puzzles require very specific knowledge of certain subjects (or sometimes you just can't understand the meaning of the questions). They probably do make sense on their own in the Japanese version.

The true ending got me even more attached to the characters!

I just can't wait to play the other novels of the series.

. Innocent Grey game? Hell yes! Add more fuel to my flaming dumpster. Always count on Innocent Grey to deliver a polished VN.. Imagine if you took Kara no Shoujo, took out all the murder, and then added lots of yuri. By far one of the best visual novels I've ever purchased, and I have too many to count at this point.

The translation to English was smooth (albeit there are some errors, but those are unavoidable), the art work was beautiful, the music was well done, and the story flowed well. I believe the amount of choices throughout the novel are well-spaced, and have a suitable amount of impact to the story line to make them more fun than a chore. The visual novel has an entrance sequence, which was really fun to listen to and see previews to each individual romance featuring the main three characters. It also has an official credit song, which was great as well.

Another feature I really enjoyed was the voice acting of the characters. I normally avoid keeping the voices on, as they tend to be poorly done and the Japanese distracts me when I am trying to focus on an English sentence (as my brain is trying to translate while reading my native language). However, this voice acting was almost professional quality, and I really enjoyed listening to the characters speak! I read pretty quickly, but found myself pausing to listen to the full Japanese version of the text before proceeding to the next piece of dialogue.

I strongly recommend this visual novel to anyone who prefers a girl-loved story without all the nudity that tends to come with them.

Reader beware, I am about to go into depth with some of the things I disliked below, which contains spoilers for storylines that can be experienced in the visual novel. If you don't want any major story spoilers, please only read the first paragraph of my review. Thanks!

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While I loved this visual novel, and praise it highly, I had a bit of an issue with the "thinking" mechanic that it uses. I think it's really cool to involve the reader / player of the visual novel with solving mysteries, however solving said mysteries was nearly impossible and the choices would impact your game negatively without you even realizing just how big of an impact it has right away. The things this visual novel expect you to notice and figure out right away is astonishingly impossible (there is one that involves figuring out a character's name via 'the language of flowers', which is a hard thing to figure out unless you have a) read the book they are referencing her name from and b) know flower language).

Of course, I understand it's meant to be challenging, however there were some of these mysteries that took me four or five times to figure out by going back into saves. The most annoying part was that for some of them, it never explained just WHAT was wrong, or that I had been incorrect right away.

Aside from the mystery solving mechanic, my next gripe is about the Mayuri ending. For the most part, I felt that the transitions

and the relationships in the game were built well and that character traits were fleshed out and well explained. However, the moment you reach the pivotal moment of the romance beginning on Mayuri's route, the transitions regarding the romantic scenes between Suoh and Mayuri feel more sloppy and rushed. Mayuri jumps from being heartbroken, to being in love with Rikka, to being in love with Suoh in the matter of weeks. I wish that the romance would have been extended to grow over the course of time, like the friendships had been.

Then, just as I was beginning to prepare for the ending of the game, the romance suddenly was ended via Mayuri leaving the academy. In my humble opinion, it was left unclear if Mayuri had left of her own volition, or if she had been expelled. Shortly after receiving the information, Suoh tearfully prays for the first time, and then the game abruptly ends. It left a sour taste in my mouth, and made it hard for me to want to go back and play through Rikka's romance in fear that the same abrupt ending would occur.

I'm all for tragedy and star-crossed lovers, but the relationship had just been created for the reader to adjust to, only for it to be swept under the rug. Over all, it left the ending feeling cheap.

Other than those two gripes, I still adored this story, and plan to go back and replay it in the future for Rikka's romance. Like I said, the music was absolutely gorgeous (seriously, the credit songs were awesome!), the artwork was stunning, the flow of the story (apart from Mayuri's romance story) was great, and the voice acting was the best I've ever heard for a visual novel.

Definitely will be looking for other games from this company! :). I'm pretty early on in the game, but I would like to say that I would recommend at least giving the game a try! I love the game so far. The art, voice acting, and music are wonderful. The art is especially gorgeous. I was worried about the translation quality when purchasing this game after playing the demo. Now that I've played the full version for a bit, I think the translation is pretty good. The sentences are clear and the prose is very much English rather than Japanese, unlike in the demo. I found one typo where an apostrophe was replaced with an "f," but it really didn't break the flow too much for me. My mind sort of corrected it as I was reading. I'm sure JAST will fix it soon with a patch.

I would highly recommend the game to all yuri fans!

For everyone else, it's worth a try! You might be pleasantly surprised.. This game is beautiful, the CGs probably are the best I've seen in all the VNs I play. The music is so endearing and calming I find myself leaving the game on while doing other stuff just for them soundtracks. I also like how the choices you make in this game don't affect your affinity with any of the two girls(Mayuri and Rikka) but rather help build Suoh character for certain events(ending) to happen. The game do have puzzles that require detective skills, first two puzzles are difficult if you are not Japanese so I have to google them but the last 2 are feasible and I have fun solving them.The characters may appear to be your generic anime girl but the game gives them enough character trait that distinguishes them from regular trope. Out of the two routes, I find Mayuri to be the better one because it seems more positive and natural considering Suoh's purpose for entering the academy.

If I have any complaints for this VN is that there are some visible grammar and spelling error that had me confuse but they don't appear often enough to ruin my enjoyment. Some of the Rikka vs Mayuri choices don't make alot of sense to me. Also when you replay the game for Rikka, there aren't a whole lot of new contents since the 2 routes are very identical but I do appreciate the extra scenes with the side characters in this route.

If you are looking for a good yuri VN or just some angsty highschool drama, I recommend buying this. The price tag seems to be steep considering all you do is click and read but trust me the artwork and soundtrack make it worth every cent.

. A very good yuri VN that requires the player to be observant and apply some detective skills. One of my favourite things is the score, especially the piano-driven tracks that play at certain times. It compliments the art style so well too.

The characters are also well written and (for the most part) likeable. The protagonist is quite timid, but she's clever and empathetic. I never really found her behavior frustrating. The romance scenes take some work to get to, but they're very nice.

If I had to give some complaints, there's still a few typos and errors in the translation at the time I'm writing this. Also, some of the choices don't make a whole lot of sense. For example, choosing option 1 at a certain point might improve the relationship potential for character A, despite there being no logical reason why it's relevant at all.

Another thing people may not initially realise - this is actually just part 1 of a 4 game series. The game still follows it's own

dramatic arc, but the ending doesn't come with total closure.. I originally bought this, because it reminded me of the "Maria-sama ga Miteru" anime and I have always wanted more of that. Well, more of seasons 1 and 2, but that's not what this review is about. The point is that I was not only satisfied with Flowers, but quite impressed by how quickly I grew to like the characters, got invested in their stories and then realized hours had passed that felt like mere moments. It is a wonderful experience and scratches that itch for heart-warming, PG lesbian catholic schoolgirls.

My only problem with this game was one plot point that made no sense to me, but that's resolved quickly and not a big issue. Everything else about this game was fantastic. I love the art, music, writing, story development and pacing. Even the characters whose archetypes aren't usually to my taste were well done and I genuinely liked every single character. That said, Yaegaki and Yuzuriha are obviously the best. To refer back to Mari-Mite, Yuzuriha is most like best girl Sei Saito.

In short, I laughed, cried, cared, was confused and enjoyed all of it. Definitely going to keep following the series and looking forward to getting Summer, where the main character switches to Yaegaki and I'm very excited to be the funny mean girl with a cats smile.

Regional Availability:

We've been hearing reports of some regional availability issues. We've contacted Valve about this issue and they'll do their best to resolve this problem quickly.. **Update & Regional Availability:**

Game Update. **Flowers -Le volume sur printemps- is now available in Chinese:**

Happy Lunar New Year!

We're excited to announce the Flowers series is getting official Chinese localizations, in addition to English.

You can get the Chinese language versions of Flowers Spring and Summer now on Steam. The next upcoming title in the series, Flowers -Le volume sur automne-, will also include both language options.. **Now on Steam: Flowers -Le volume sur printemps-!:**



We're very excited to announce the release of the most anticipated *yuri* visual novel of the year, [Flowers -Le volume sur printemps-](#)!

We'd like to thank all the fans who've given us support during development. We at JAST USA put our all into making this release something you will love. Please enjoy!

Continue the discussion with us at: <http://jast.us/Flowers-Spring-Discussion>

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